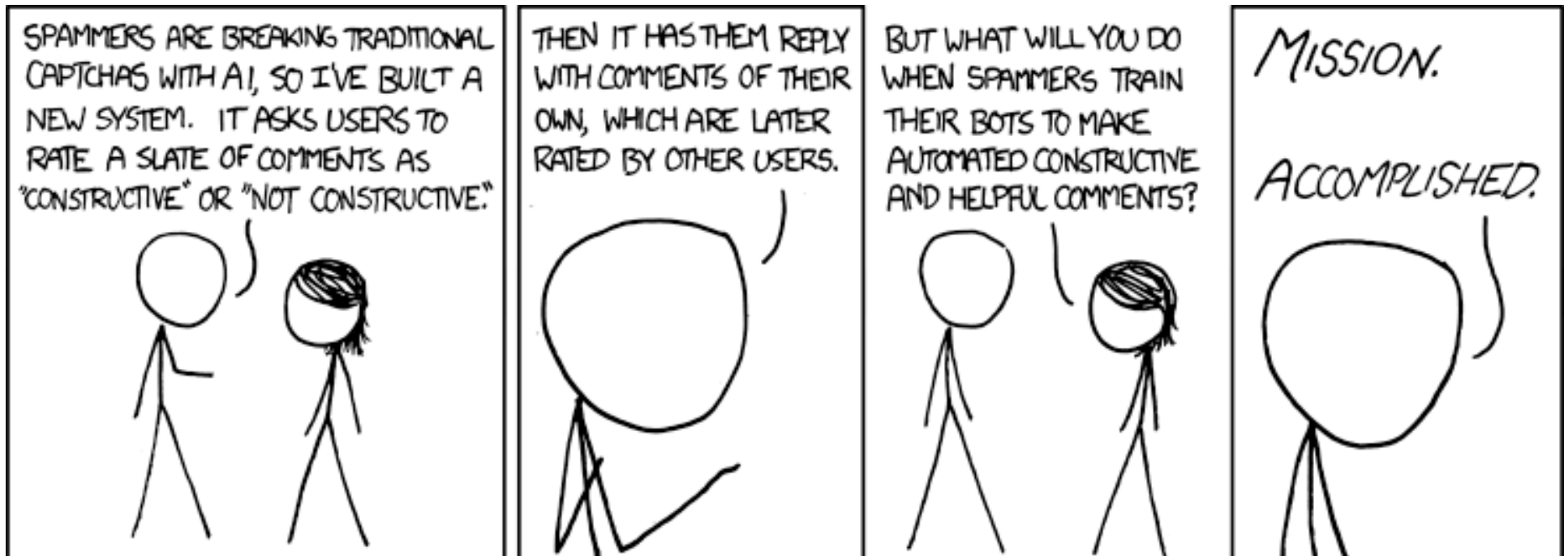

Linear models: Logistic regression

Chapter 3.3



Predicting probabilities

Objective: learn to predict a probability $P(y | x)$ for a binary classification problem using a linear classifier

The target function: $\mathbb{P}[y = +1 | \mathbf{x}]$.

For positive examples $P(y = +1 | x) = 1$ whereas $P(y = +1 | x) = 0$ for negative examples.

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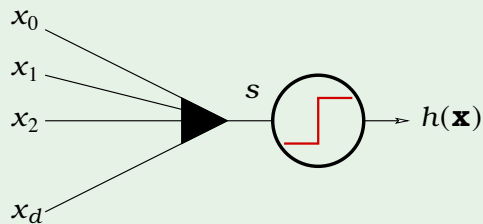
Can we assume that $P(y = +1 | x)$ is linear?

Logistic regression

The signal $s = \mathbf{w}^T \mathbf{x}$ is the basis for several linear models:

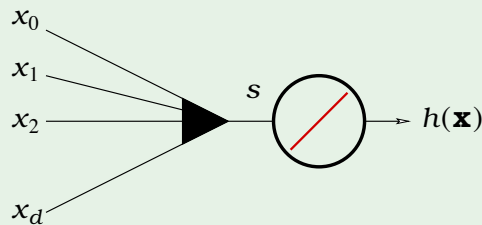
linear classification

$$h(\mathbf{x}) = \text{sign}(s)$$



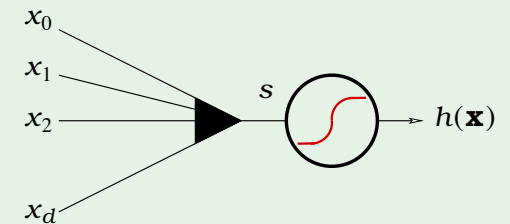
linear regression

$$h(\mathbf{x}) = s$$



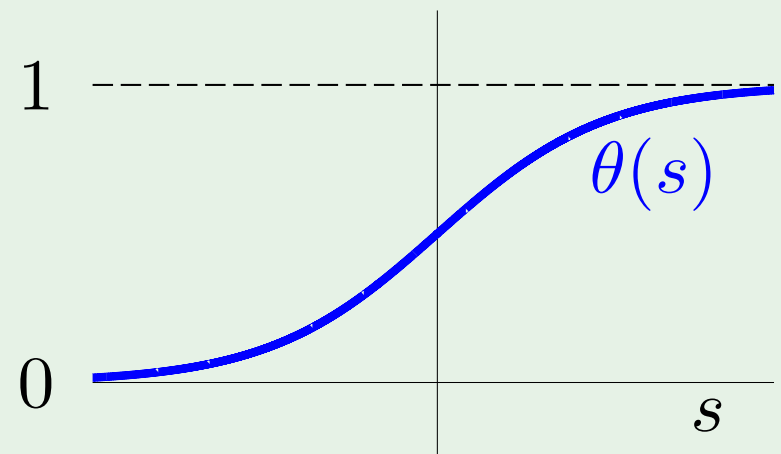
logistic regression

$$h(\mathbf{x}) = \theta(s)$$



The logistic function (aka squashing function):

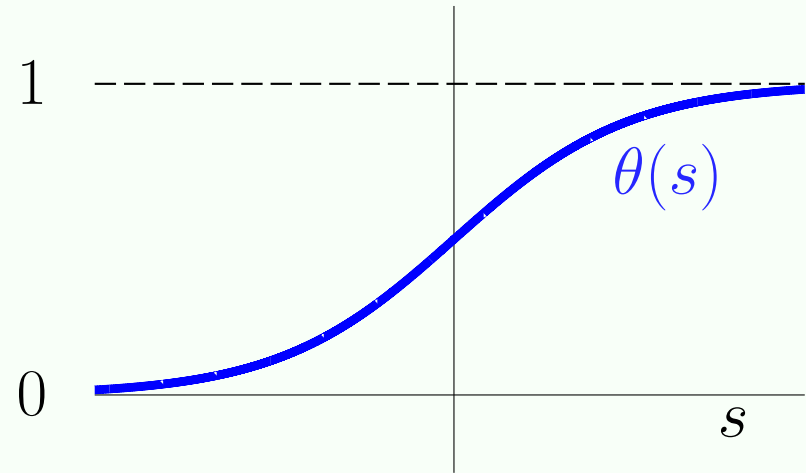
$$\theta(s) = \frac{e^s}{1 + e^s}$$



Properties of the logistic function

$$\theta(s) = \frac{e^s}{1 + e^s} = \frac{1}{1 + e^{-s}}.$$

$$\theta(-s) = \frac{e^{-s}}{1 + e^{-s}} = \frac{1}{1 + e^s} = 1 - \theta(s).$$



Predicting probabilities

Fitting the data means finding a good hypothesis h

$$h \text{ is good if: } \begin{cases} h(\mathbf{x}_n) \approx 1 & \text{whenever } y_n = +1; \\ h(\mathbf{x}_n) \approx 0 & \text{whenever } y_n = -1. \end{cases}$$

Suppose that $h(\mathbf{x}) = \theta(\mathbf{w}^T \mathbf{x})$ closely captures $\mathbb{P}[+1|\mathbf{x}]$:

$$P(y | \mathbf{x}) = \begin{cases} \theta(\mathbf{w}^T \mathbf{x}) & \text{for } y = +1; \\ 1 - \theta(\mathbf{w}^T \mathbf{x}) & \text{for } y = -1. \end{cases}$$

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$$P(y | \mathbf{x}) = \begin{cases} \theta(\mathbf{w}^T \mathbf{x}) & \text{for } y = +1; \\ \theta(-\mathbf{w}^T \mathbf{x}) & \text{for } y = -1. \end{cases}$$

More compactly: $P(y | \mathbf{x}) = \theta(y \cdot \mathbf{w}^T \mathbf{x})$

Is logistic regression really linear?

$$P(y = +1|\mathbf{x}) = \frac{\exp(\mathbf{w}^\top \mathbf{x})}{\exp(\mathbf{w}^\top \mathbf{x}) + 1}$$

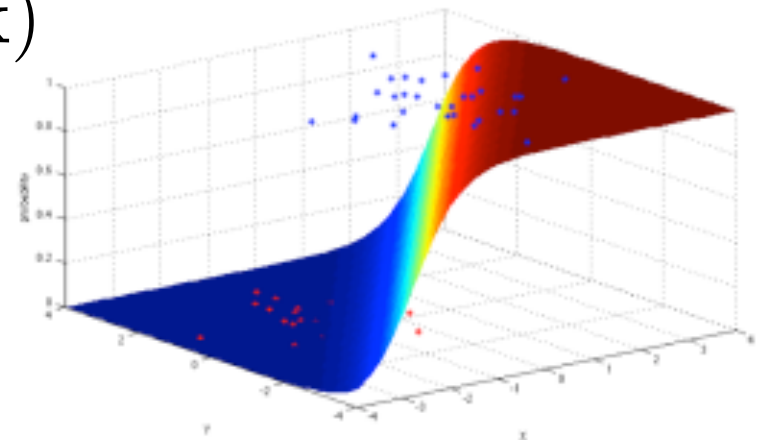
$$P(y = -1|\mathbf{x}) = 1 - P(y = +1|\mathbf{x}) = \frac{1}{\exp(\mathbf{w}^\top \mathbf{x}) + 1}$$

To figure out how the decision boundary looks like set

$$P(y = +1|\mathbf{x}) = P(y = -1|\mathbf{x})$$

solving for x we get:

$$\exp(\mathbf{w}^\top \mathbf{x}) = 1$$



Maximum likelihood

We will find w using the principle of **maximum likelihood**.

Likelihood:

The probability of getting the y_1, \dots, y_N in \mathcal{D} from the corresponding $\mathbf{x}_1, \dots, \mathbf{x}_N$:

$$P(y_1, \dots, y_N \mid \mathbf{x}_1, \dots, \mathbf{x}_n) = \prod_{n=1}^N P(y_n \mid \mathbf{x}_n).$$

Valid since $(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_N, y_N)$ are independently generated

Maximizing the likelihood

$$\begin{aligned} & \max \quad \prod_{n=1}^N P(y_n \mid \mathbf{x}_n) \\ \Leftrightarrow & \max \quad \ln \left(\prod_{n=1}^N P(y_n \mid \mathbf{x}_n) \right) \\ \equiv & \max \quad \sum_{n=1}^N \ln P(y_n \mid \mathbf{x}_n) \\ \Leftrightarrow & \min \quad - \frac{1}{N} \sum_{n=1}^N \ln P(y_n \mid \mathbf{x}_n) \\ \equiv & \min \quad \frac{1}{N} \sum_{n=1}^N \ln \frac{1}{P(y_n \mid \mathbf{x}_n)} \\ \equiv & \min \quad \frac{1}{N} \sum_{n=1}^N \ln \frac{1}{\theta(y_n \cdot \mathbf{w}^T \mathbf{x}_n)} \\ \equiv & \min \quad \frac{1}{N} \sum_{n=1}^N \ln(1 + e^{-y_n \cdot \mathbf{w}^T \mathbf{x}_n}) \end{aligned}$$

Maximizing the likelihood

Summary: maximizing the likelihood is equivalent to

$$\text{minimize } E_{\text{in}}(\mathbf{w}) = \frac{1}{N} \sum_{n=1}^N \underbrace{\ln \left(1 + e^{-y_n \mathbf{w}^T \mathbf{x}_n} \right)}_{e(h(\mathbf{x}_n), y_n)}$$

Cross entropy error

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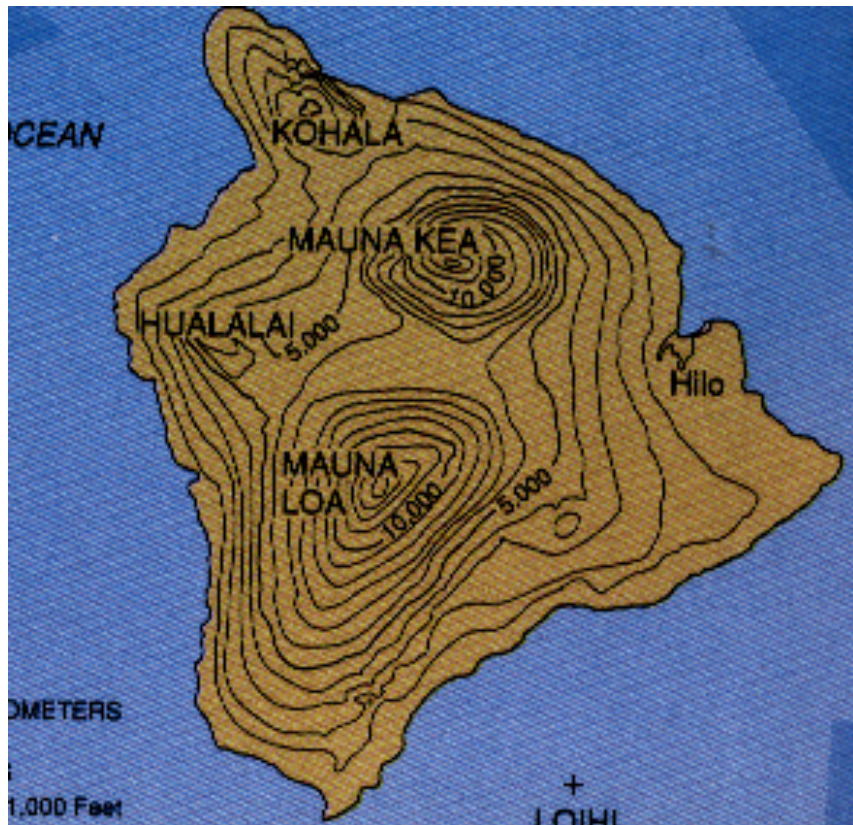
Cross entropy error

Exercise: check that this is equivalent to:

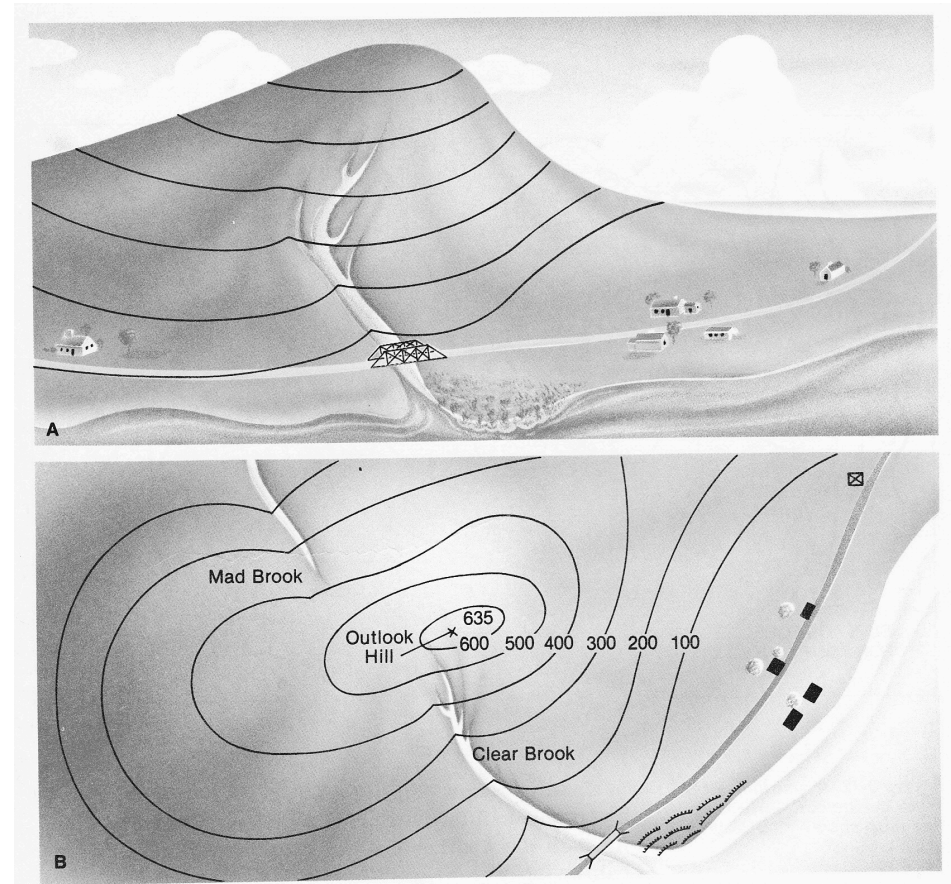
$$E_{\text{in}}(\mathbf{w}) = \frac{1}{N} \sum_{n=1}^N I(y_n = +1) \ln \frac{1}{h(\mathbf{x}_n)} + I(y_n = -1) \ln \frac{1}{1 - h(\mathbf{x}_n)}$$

Digression: gradient ascent/descent

Topographical maps can give us intuition on how to optimize a cost function



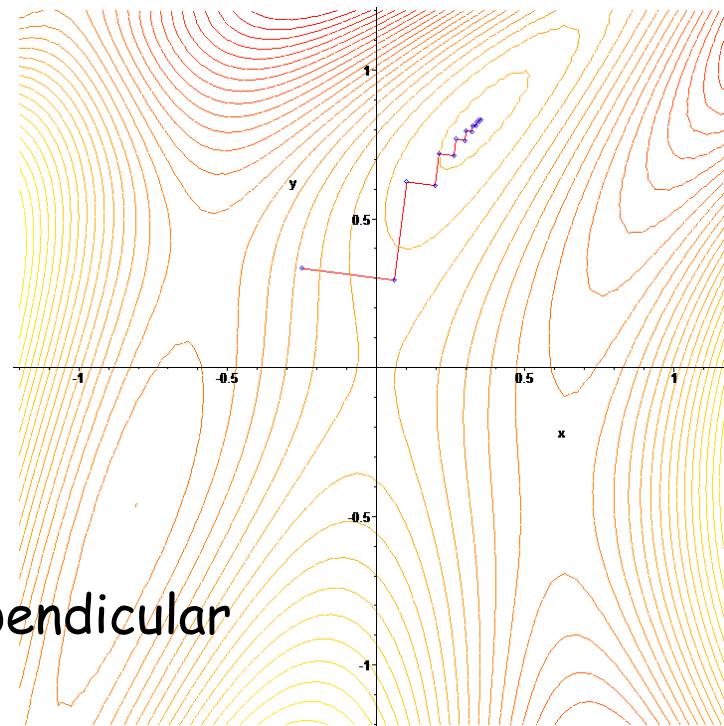
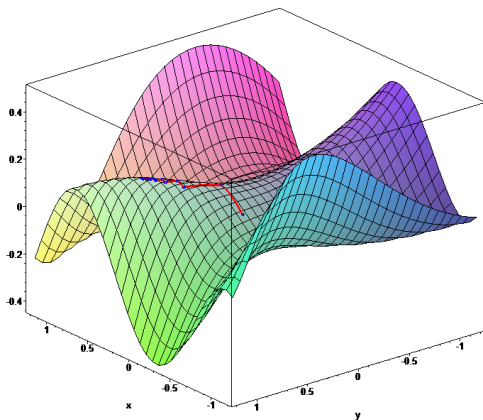
<http://www.csus.edu/indiv/s/slaymaker/archives/geol10l/shield1.jpg>



http://www.sir-ray.com/touro/IMG_0001_NEW.jpg

Digression: gradient descent

Given a function $E(\mathbf{w})$, the gradient is the direction of steepest ascent
Therefore to minimize $E(\mathbf{w})$, take a step in the direction of the negative of the gradient



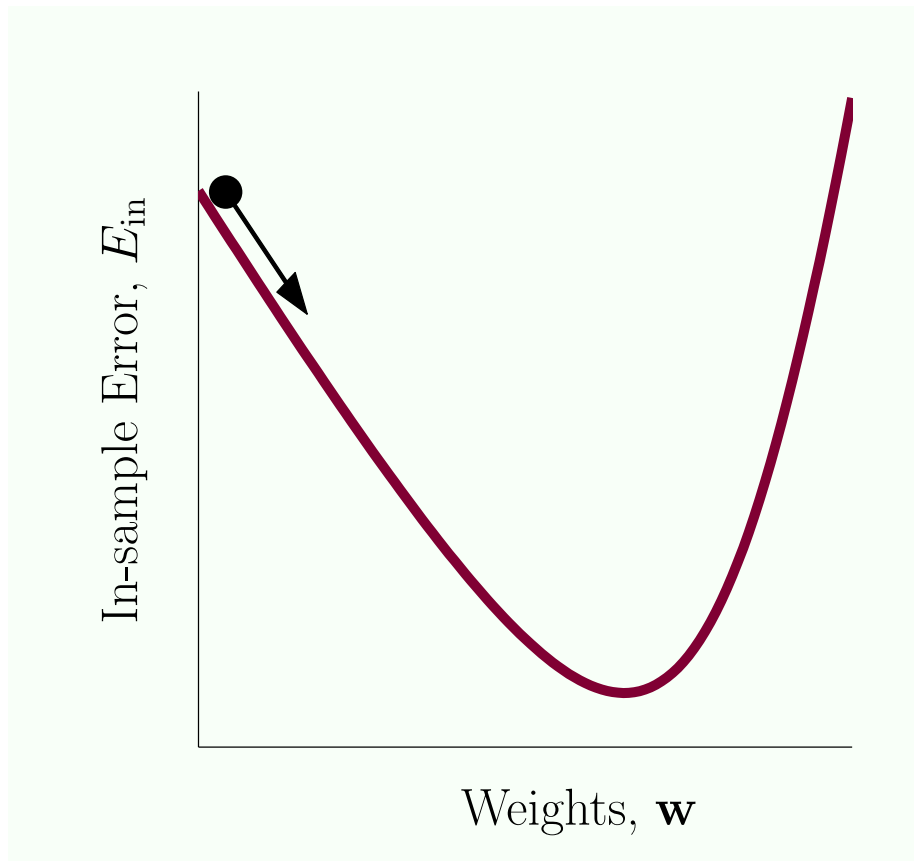
Notice that the gradient is perpendicular to contours of equal $E(\mathbf{w})$

Gradient descent

Gradient descent is an iterative process

$$\mathbf{w}(t + 1) = \mathbf{w}(t) + \eta \hat{\mathbf{v}}$$

How to pick $\hat{\mathbf{v}}$?



Gradient descent

The gradient is the best direction to take to optimize $E_{\text{in}}(\mathbf{w})$:

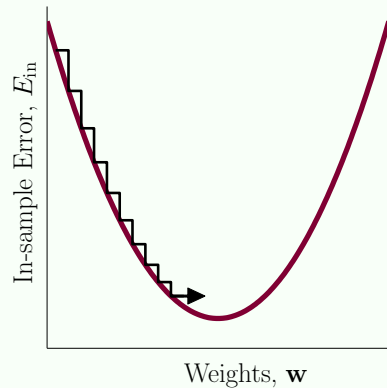
$$\begin{aligned}\Delta E_{\text{in}} &= E_{\text{in}}(\mathbf{w}(t+1)) - E_{\text{in}}(\mathbf{w}(t)) \\ &= E_{\text{in}}(\mathbf{w}(t) + \eta \hat{\mathbf{v}}) - E_{\text{in}}(\mathbf{w}(t)) \\ &= \eta \nabla E_{\text{in}}(\mathbf{w}(t))^{\text{T}} \hat{\mathbf{v}} + O(\eta^2)\end{aligned}$$

$$\text{minimized at } \hat{\mathbf{v}} = - \frac{\nabla E_{\text{in}}(\mathbf{w}(t))}{\|\nabla E_{\text{in}}(\mathbf{w}(t))\|}$$

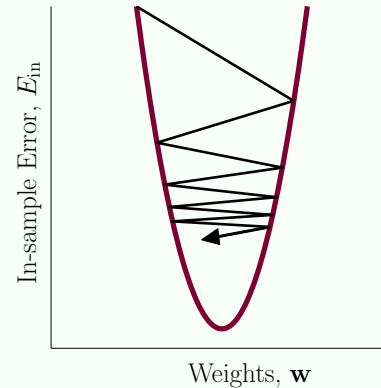
Choosing the step size

The choice of the step size affects the rate of convergence:

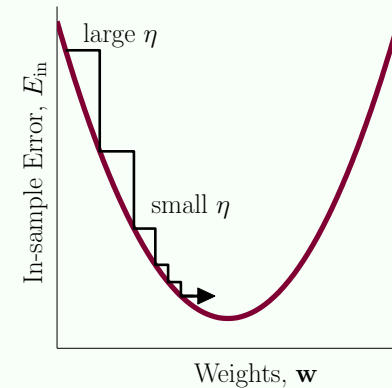
η too small



η too large



variable η_t – just right



Let's use a variable learning rate:

$$\mathbf{w}(t + 1) = \mathbf{w}(t) + \eta_t \hat{\mathbf{v}}$$

$$\eta_t = \eta \cdot \|\nabla E_{in}(\mathbf{w}(t))\|$$

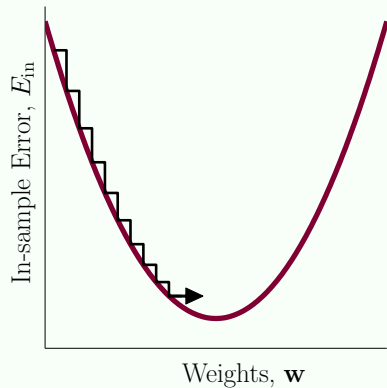
When approaching the minimum:

$$\|\nabla E_{in}(\mathbf{w}(t))\| \rightarrow 0$$

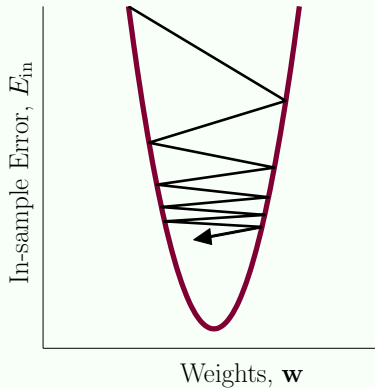
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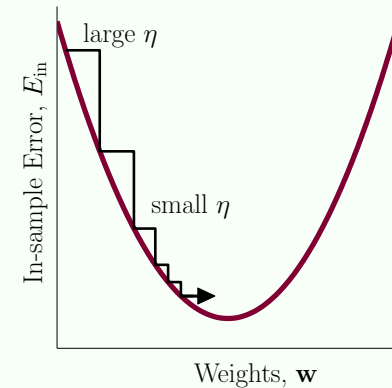
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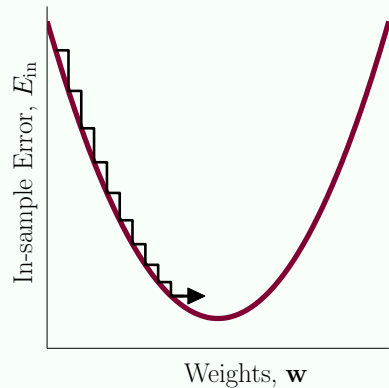
$$\eta_t = \eta \cdot \|\nabla E_{in}(\mathbf{w}(t))\|$$

$$\eta_t \hat{\mathbf{v}} = -\eta \cdot \|\nabla E_{in}(\mathbf{w}(t))\| \cdot \frac{\nabla E_{in}(\mathbf{w}(t))}{\|\nabla E_{in}(\mathbf{w}(t))\|} = -\eta \nabla E_{in}(\mathbf{w}(t))$$

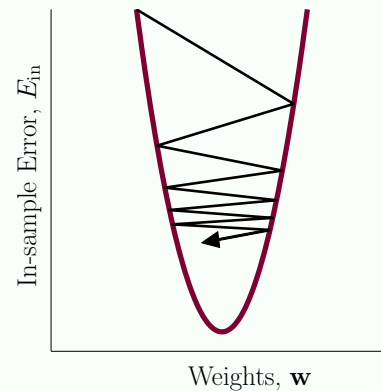
The final form of gradient descent

The choice of the step size affects the rate of convergence:

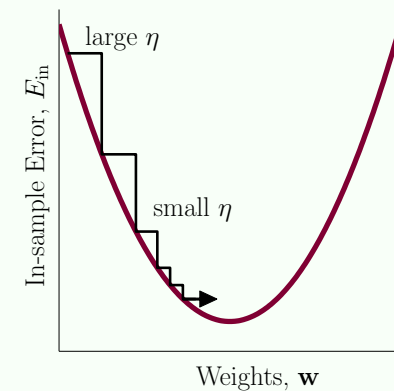
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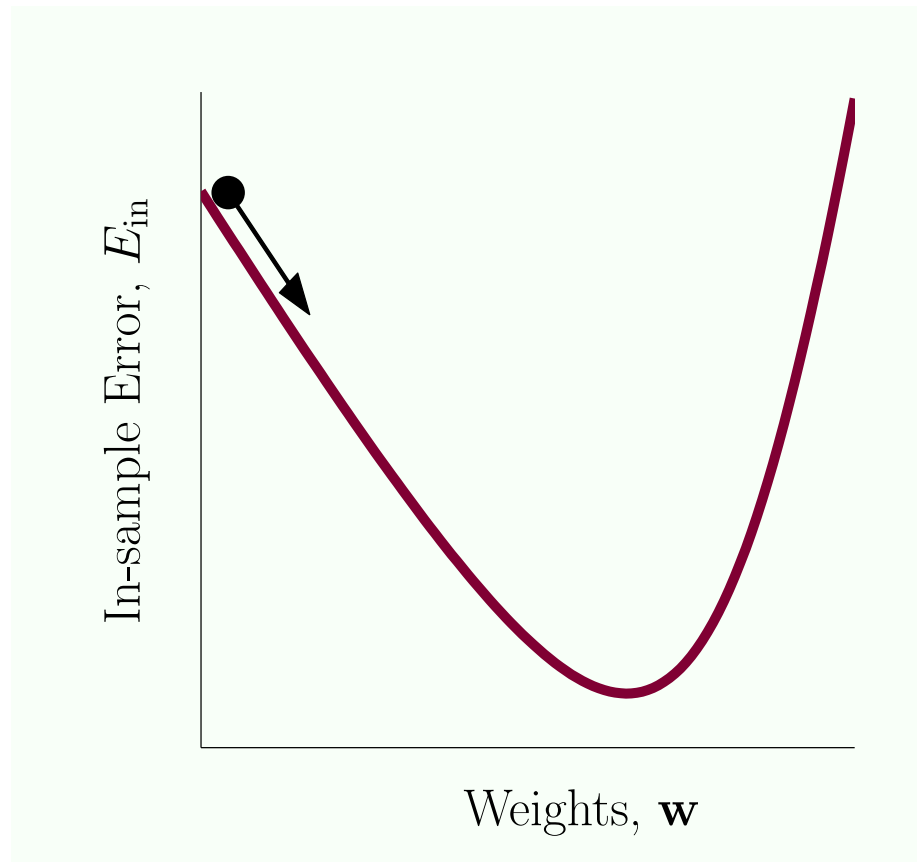


$$\mathbf{w}(t + 1) = \mathbf{w}(t) - \eta \nabla E_{in}(\mathbf{w}(t))$$

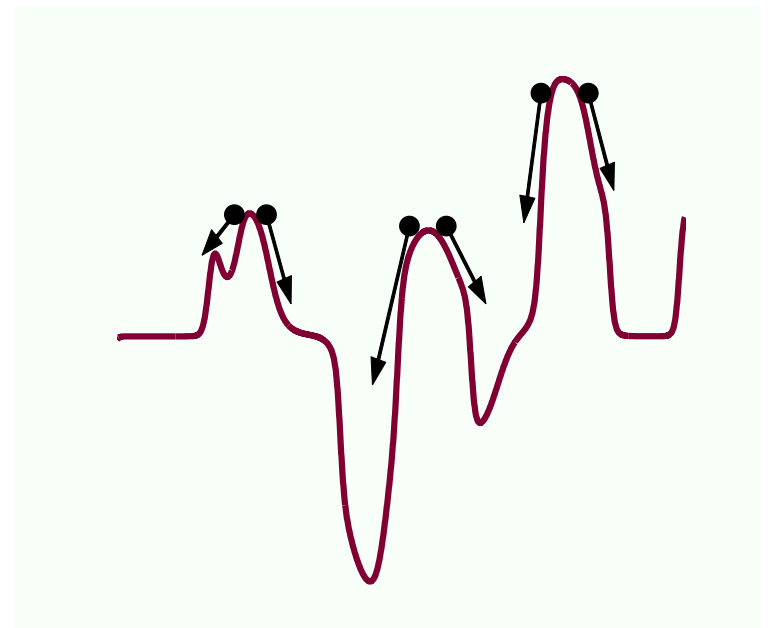
Logistic regression using gradient descent

We will use gradient descent to minimize our error function.

Fortunately, the logistic regression error function has a single global minimum:



So we don't need to worry about getting stuck in local minima



Logistic regression using gradient descent

Putting it all together:

1: Initialize at step $t = 0$ to $\mathbf{w}(0)$.

2: **for** $t = 0, 1, 2, \dots$ **do**

3: Compute the gradient

$$\mathbf{g}_t = \nabla E_{\text{in}}(\mathbf{w}(t)).$$

4: Move in the direction $\mathbf{v}_t = -\mathbf{g}_t$.

5: Update the weights:

$$\mathbf{w}(t + 1) = \mathbf{w}(t) + \eta \mathbf{v}_t.$$

6: Iterate ‘until it is time to stop’.

7: **end for**

8: Return the final weights.

$$E_{\text{in}}(\mathbf{w}) = \frac{1}{N} \sum_{n=1}^N \underbrace{\ln \left(1 + e^{-y_n \mathbf{w}^\top \mathbf{x}_n} \right)}_{e^{(h(\mathbf{x}_n), y_n)}}$$

$$\nabla E_{\text{in}} = - \frac{1}{N} \sum_{n=1}^N \frac{y_n \mathbf{x}_n}{1 + e^{y_n \mathbf{w}^\top(t) \mathbf{x}_n}}$$

Logistic regression

Comments:

- ❖ Assumptions: i.i.d. data and specific form of $P(y | x)$.
- ❖ In practice logistic regression is solved by faster methods than gradient descent
- ❖ There is an extension to multi-class classification

Stochastic gradient descent

Variation on gradient descent that considers the error for a single training example:

$$E_{\text{in}}(\mathbf{w}) = \frac{1}{N} \sum_{n=1}^N \ln(1 + e^{-y_n \cdot \mathbf{w}^T \mathbf{x}}) = \frac{1}{N} \sum_{n=1}^N e(\mathbf{w}, \mathbf{x}_n, y_n)$$

Pick a random data point (\mathbf{x}_*, y_*)

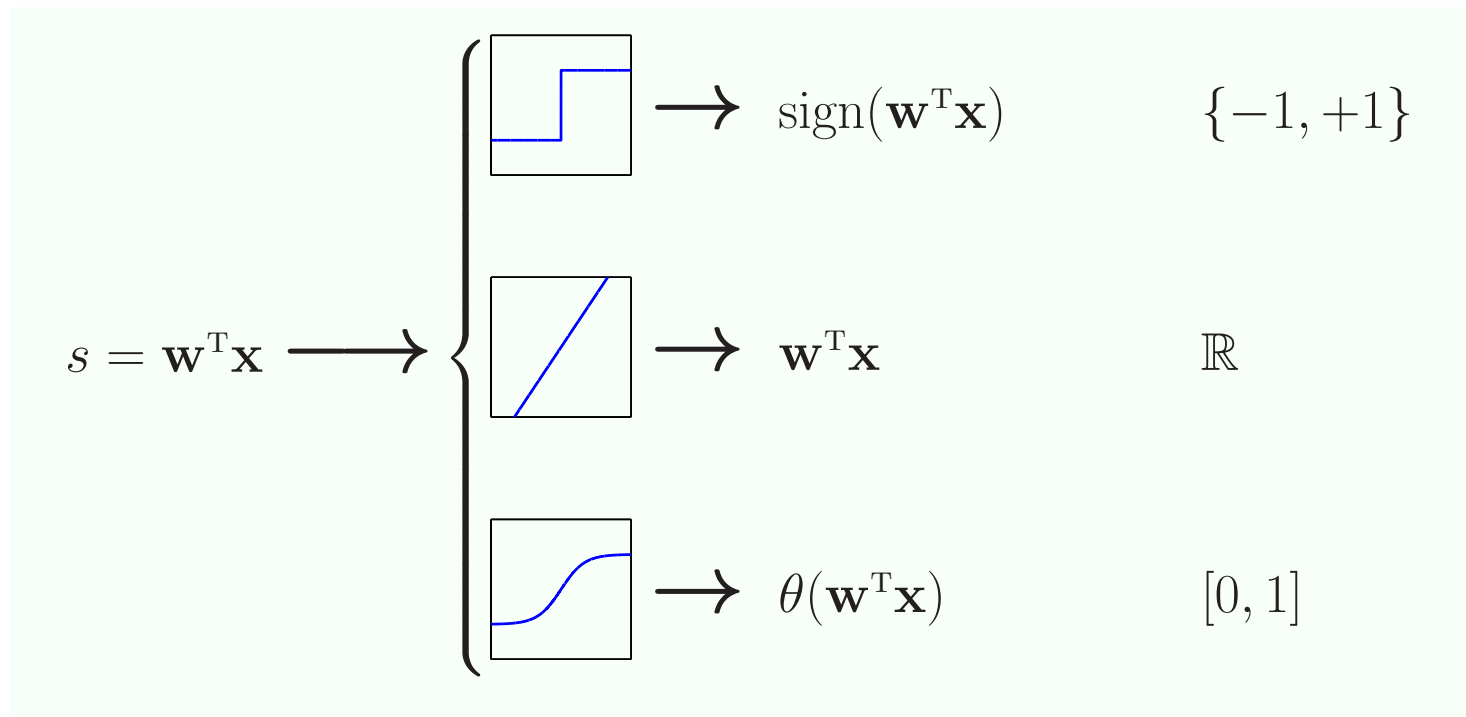
Run an iteration of GD on $e(\mathbf{w}, \mathbf{x}_*, y_*)$

$$\mathbf{w}(t+1) \leftarrow \mathbf{w}(t) - \eta \nabla_{\mathbf{w}} e(\mathbf{w}, \mathbf{x}_*, y_*)$$

$$\mathbf{w}(t+1) \leftarrow \mathbf{w}(t) + y_* \mathbf{x}_* \left(\frac{\eta}{1 + e^{y_* \mathbf{w}^T \mathbf{x}_*}} \right)$$

Summary of linear models

Linear methods for classification and regression:



More to come!