

Colorado State University

CS 320

Algorithms: Theory and Practice
PA1: Line-of-Sight

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Problem statement

Given

- an array, $X[i,j]$ of the elevations of points in a (hilly) terrain, and
- information about where the sun currently is, determine, for each point, whether it is **sunlit** or in the **shade**.

Also called the **line-of-sight** problem.

Imagine that you were positioned at the sun (beware Icarus) then which points in the hilly terrain would be in your **line of sight** and which would be hidden from view

Specification

Inputs:

- $Y[i, j]$ is an $n \times n$ array of (floating point) numbers (in meters)
- The angle of elevation of the sun $\Theta \leq 90^\circ$
- The angle of azimuth of the sun, Φ
- The horizontal distance (in meters) between adjacent points, d , (the resolution or scale of our data)

Output:

- $S[i, j]$ an $n \times n$ array of Booleans:
 - If $[i, j]$ is in the shade, $S[i, j]$ is 1
 - Otherwise it is 0

Simplifying assumptions & conventions:

- The azimuth is due west, $\Phi = 270^\circ$. So only points to the west (i.e., on the i^{th} row) can cast a shadow on $[i, j]$
- So, focus on just the i^{th} row of Y , which we re-name as R , a 1-dimensional array (an outer loop iterates over each row). This Simplifies notation/figures on next few slides

Algorithmic Approaches

Use predicate logic and some simple reasoning. And remember that we only look at the i^{th} row.

- A point at j is in the shade, if some point to its west casts a shadow on it, i.e.,

$$S[j] = \exists k: 0 \leq k < j, \quad \frac{R[k] - R[j]}{d(j - k)} > \tan \Theta$$

- First algorithm implements this as a loop (quadratic time per row)
- Second algorithm does an “early exit:” as soon as we find a point that puts j in the shade, we exit the loop
- Next, we improve the complexity. Change the existential \exists to universal \forall and use negation. Exploit a running max.

Prefix Computations

Some easy problems

- Add up n elements of an array $\Theta(n)$
- Max of all elements in an array $\Theta(n)$

What if you wanted all

intermediate sums/maxima

$$Y[i] = \sum_{j=0}^i X[j]$$

Lower bound?

$\Omega(n)$

First (direct) algorithm?

$O(n^2)$

Can do better?

$O(n)$

```
r = 0
```

```
for i in range(length(X)):
    r += X[i]
```

```
r = 0; // minus infinity
```

```
for i in range(length(X)):
    r = max(r, X[i])
```

```
for i in range(length(X)):
```

```
    Y[i] = 0
```

```
    for k in range(i)
```

```
        Y[i] += X[k]
```

```
Y[0] = X[0]
```

```
for i in range(1,length(X)):
```

```
    Y[i] = Y[i-1] + X[i]
```

Running Max Improvement

Calculate the negation: j is sunny if

$$\forall k: 0 \leq k < j, \quad \frac{R[k] - R[j]}{h(j - k)} \leq \tan \Theta$$

Move all terms involving j and k on opposite sides

$$\forall k: 0 \leq k < j, \quad R[j] + hj \tan \Theta \geq R[k] + hk \tan \Theta$$

LHS is independent of the quantified variable.

Distribute it and use max (all elements in a set are less than some, value v if and only if the maximum element in the set is less than v)

$$R[j] + hj \tan \Theta \geq \max_{0 \leq k < j} R[k] + hk \tan \Theta$$

Calculate the RHS using the running max idea

Rules of the game

- ❑ You will write the program in python and check it in using the Checkin tab on ~cs320
- ❑ Automatic Grading issues:
 - ❑ Need to evaluate 150 programs
 - ❑ Correctness alone is not enough, your algorithm must exhibit the right asymptotic complexity – quadratic/cubic, and in some cases we must know the right constant factor.
 - ❑ We analyzed the complexity using the number of comparisons (running max), which can be implemented using an *if-then-else*
- ❑ Main challenge: how can a grading script count the number of times your program evaluates an *if-then-else*

Rules of the game

- ❑ We can't do it. Smart solutions welcome

Workaround

- ❑ Thou shalt not program with `if-then-else`
- ❑ Thou shalt use a special function that will be provided
- ❑ When that function is executed, it also updates a global counter (initialized to 0 before the grading script calls your function)