

Final Topics CS220

Propositional & Predicate Logic

- Definition of a proposition
- Definition of a predicate
- Logic operators
- Truth table, tautology, contingency, & contradiction
- Universal quantifier, Existential quantifier
- Equivalences involving negation of universal and existential quantifiers

Rules of Inferences

- Definition of rules of inference
- Use truth tables to determine if a rule of inference is valid or not valid
- Be able to derive a conclusion by applying rules of inferences to the premises

Proof techniques

Direct Proofs

- Definition of a direct proof
- Be able to prove statement using direct proof technique

Indirect Proofs

Contraposition

- Know the principles behind a contraposition proof
- Be able to prove statement using contraposition proof

Contradiction

- Know the principles behind a contradiction proof
- Be able to prove statement using contradiction proof

Proof by cases

- Know the principle behind proof by cases
- Be able to prove statement using proof by cases

Program Correctness

- Pre and post conditions
- Loop invariants
- Proof rule for while loops

Sets & Functions

- N, Z, Q, R
- Sets: equivalence, union, intersection, difference, universal set
- Cardinality
- Subsets and Proper Subsets
- Tuples
- Cartesian product
- Power set
- Function
 - Definition
 - Injection, surjection, bijection
 - Composition, inverse

Sequences

- Definitions, geometric Series, arithmetic series

Induction

- Linear induction
- Strong Induction
- Structural Induction

Counting

- Product rule, sum rule
- Permutations, combinations
- Inclusion / exclusion
- k to 1 rule, bijection rule
- Pigeonhole principle

Orders of Magnitude

- O of functions
 - constant, log, sqrt, linear, polynomial, exponential
- O of programs, loops, recursion

Relations, binary relations, graph representation, partial orders and directed graphs

Graphs

- traversals, DFS, cycles, BFS, distance, paths, shortest paths, exchange argument, (minimum) spanning trees, shortest paths, shortest path trees